



REPAIR PRICES AS OF MARCH 2025
Repairs in blue indicate a full setup is included

Guitar

Full Setup: \$100

Fret Level, Crown, Polish: \$175

Refret: \$300

Refret w/ Stainless Steel: add \$100

Refret non-standard (extra strings, multiscale): add \$100

Refret w/ fretboard leveling: add \$100

Fret Sprout correction: \$75

Tuning Machine replacement: \$60

Nut fabrication from bone: \$150

Saddle Fabrication from bone: \$130

Acoustic Bridge Repair & Reglue: \$200

Bridge Fabrication: starts at \$200, depending on material choice

Pickup swap: \$25 per

Electronics repair/mod: per job, rate at \$100/hr

Acoustic pickup install: \$150

Headstock crack repairs: \$100-\$400

Truss Rod replacement: \$500

Traditional Neck Reset: \$700

Bolt-on Neck Reset: \$250

French Polish Shellac Top: \$300

French Polish Shellac Entire Instruments: \$800

Crack Repair: as quoted

Brace Repair (incl. bridge plate): as quoted

Acoustic/Classical Re-top: Beginning at \$1200

Acoustic/Classical Back Replacement: Beginning at \$900

Other repairs as quoted; shop rate of \$100/hr

Orchestral Strings

sound post reset: \$50

New sound post: starting at \$75 for violin

Other work as quoted; shop rate of \$100/hr

Woodwind Repair

Pad Replacement: \$10 per

Full Overhaul: starting at \$500, instrument dependent

Other work as quoted; shop rate of \$100/hr

Full Setup Includes:

- All hardware inspected, cleaned, and tightened
- Electronics inspected and deoxidized (if applicable)
- Fretboard cleaned (if finished, like with maple) or cleaned and conditioned (if unfinished, like ebony, rosewood, and others)
- Frets polished
- Nut slot depths adjusted (if necessary)
- Nut lubricated
- Saddle height(s) adjusted
- Action set at the 12th fret (most fretted instruments)
- Action set at the 17th fret (bass)
- Action set at the 1st fret (all)
- New Strings Installed
- Pickup height(s) adjusted (if applicable)
- Intonation set (including compensating acoustic saddles where necessary)
- Entire instrument thoroughly cleaned
- Signature neck treatment for smoothest possible playability